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# A Linear–Time Algorithm for the Hosoya Index of an Arbitrary Tree<sup>\*</sup>

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### Abstract

In this paper, we propose a novel method to calculate the Hosoya index of a tree by associating a vertex with a weight. Compared to the existing methods that include calculating the sum of the absolute values of all coefficients of the characteristic polynomial or computing the determinant of a tree's matrix, the complexity of computability of our method is lower. Based on the proposed method and the data structure of labeled trees, we further provide a linear–time algorithm to demonstrate the obtained results.

### 1 Introduction

The Hosoya index [1], proposed by Hosoya in 1971, is a typical example of graph invariants used in computational chemistry for quantifying the behavior of molecular structure, and it has been proved as a fundamental concept in correlations with boiling points [2], entropies [3], heat of vaporization [4], as well as for coding of chemical structures [5]. Till now, it has been used in a graph-based molecular descriptor [6]. A detailed survey for the Hosoya index has been given in [7–12].

In particular, the Hosoya index of a tree has attracted considerable attention in the past decades. For instance, Gutman *et al.* obtained a product formula in terms of

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the eigenvalues [13]; Hou used the permanent method to compute the Hosoya index of a tree [14]; Gutman related caterpillar trees to the Kekulé structures in benzenoid molecules [15], and recently Hosoya and Gutman determined the Hosoya index of these trees [16]; Hudelson observed that each rooted tree corresponds to a unique tree expression that is evaluated as a rational number (not necessarily in lowest terms), whose numerator is equal to the Hosoya index of the entire tree [17].

Compared with the #P-completeness for Hosoya index of even planar graphs [18], calculations of the Hosoya index of a tree of order n are denoted as the sum of the absolute values of the coefficients of the characteristic polynomial [19–21], where the complexity of computability is  $O(nlog^2n)$  [22]. It is also expressed as a determinant [23–25] with the complexity  $O(n^{2+\epsilon})$  [26], where  $\epsilon > 0$ . In addition, the Hosoya index of a graph is the evaluation of the generating matching polynomial, and it can be calculated in linear time for a graph of bounded tree-width(see Theorem 32 in [27]). Therefore, we propose a novel method to calculate this index of a tree and provide an independent, elementary proof that the Hosoya index of a tree can be computed in linear time. We further present a linear–time algorithm based on this method and the data structure of labeled trees and verify the obtained results by a numerical example.

### 2 A formula for calculating the Hosoya index

Let G be a simple graph of order n with the vertex set V(G) and the edge set E(G). The Hosoya index Z(G) is defined as the total number of independent edge sets of G, where two edges of G are *independent* if they have no vertex in common. In graph-theoretical terminology, Z(G) is the number of all matchings of G, i.e.  $Z(G) = \sum_{k\geq 0} m(G,k)$ , where m(G,k) is the number of k independent edges of G. By convention, m(G,0) is one.

In order to derive our formula, we begin with this relationship [23,24]

$$Z(G) = \det \left( I_n + A(G^o) \right), \tag{1}$$

where the graph G has no cycles of even length,  $I_n$  is the unit matrix of order n,  $G^o$  is an arbitrary orientation of G.  $A(G^o) = (a_{kl})_{n \times n}$  is the skew adjacency matrix defined by  $a_{kl} = 1$  if  $(v_k, v_l) \in E(G^o)$ ,  $a_{kl} = -1$  if  $(v_l, v_k) \in E(G^o)$ ; otherwise  $a_{kl} = 0$ .

Let T be a tree with the vertex set  $V(T) = \{v_1, \ldots, v_n\}$ . If a vertex  $v_i$  is a leaf (a

vertex of degree one) and  $v_i v_j$  is an edge, then (1) reads as

where  $w_{kk} = 1$ ,  $1 \le k \le n$ ,  $a_{ij} = 1$  or -1, and  $a_{ik} = 0$  with  $k \in \{1, \ldots, n\} - \{i, j\}$ . Calculating the above determinant gives

$$Z(T) = \det \begin{pmatrix} \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & w_{ii} & \dots & a_{ij} & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & 0 & \dots & w_{jj} + 1/w_{ii} & \dots \\ \dots & \dots & \dots & \dots & \dots \end{pmatrix} = w_{ii} \det(C),$$
(2)

where C is a matrix of order n-1 obtained from the matrix in (2) by deleting the *i*th row and the *i*th column. We further expand Z(T) until the order of the corresponding matrix is reduced to one.

It is noted that the expansion of the determinant in (2) has a graphical interpretation. Define T as a rooted tree by associating every vertex v with a weight  $\alpha(v)$ , where the initial weights are all set one. Firstly, find a leaf  $u_k, k = 1, \ldots, (n-1)$  in T, then delete  $u_k$  from T and contribute  $1/\alpha(u_k)$  to the weight of its parent vertex. Repeat this process until the only root is left, see Fig. 1. In fact, the weights  $\alpha(v)$  correspond to the diagonal elements  $w_{ii}$  in (2). On the other hand, the weights  $\alpha(v)$  are also obtained recursively as follows: if v is a leaf of T, then  $\alpha(v) = 1$ ; if v is not a leaf of T, then  $\alpha(v) = 1 + \sum_{u \in S} \frac{1}{\alpha(u)}$ , where S is the set of children of v.

Based on the process of calculations of  $\alpha(v)$ , we obtain a formula on calculating the Hosoya index of a tree.

**Theorem 2.1.** Given the weights  $\alpha(v)$  for each vertex v of T as above, then  $Z(T) = \prod_{v \in T} \alpha(v)$ .

**Remark 2.2.** In Theorem 2.1, the tree could be rooted in an arbitrary way and the starting leaf is not restricted. Compared to the existing methods [13, 14, 17, 21], this method is intuitive and simple, and the computational complexity is lower.

**Remark 2.3.** Another proof of Theorem 2.1 is given below. A quantity  $\beta(v) = \frac{m(v)}{m^{-}(v)}$  for every vertex v of the rooted tree T is recursively defined as follows: let T' be a copy of T.



Figure 1: calculating the weights  $\alpha(v)$ .  $Z(T_8) = 1 \times 1 \times 1 \times 1 \times 3 \times \frac{7}{3} \times \frac{17}{7} \times \frac{24}{17} = 24$ .



Figure 2: A labeled tree  $T_8$  with 8 vertices labeled from 0 to 7.

(I) If T' is a single-vertex tree with root r, then  $\beta(r) = m(r) = m^-(r) = 1$ ; otherwise,  $\beta(r) = \frac{m(r)}{m^-(r)}$ , where m(r) counts all matchings of T', and  $m^-(r)$  counts all matchings which do not contain the root r.

(II) Replace T' with each non-empty subtree of T' and go back to (I).

As a result, for a leaf v of T,  $\beta(v) = 1$ ; otherwise, for the non-leaf vertex v,  $\beta(v)$  reads as

$$\beta(v) = \frac{m(v)}{m^{-}(v)} = \frac{\prod_{u \in S} m(u) + \sum_{u \in S} m^{-}(u) \prod_{w \in S - \{u\}} m(w)}{\prod_{u \in S} m(u)} = 1 + \sum_{u \in S} \frac{1}{\beta(u)},$$

where S is the set of children of v. Hence,  $\beta(v) = \alpha(v)$ . Finally,  $\prod_{v \in T} \alpha(v) = \prod_{v \in T} \beta(v) = m(r_0)$ , where  $r_0$  is the root of T. Obviously,  $m(r_0)$  is the Hosoya index of T, and counts all matchings of T.

# 3 A linear-time algorithm for the Hosoya index

In this section, using the data structure of labeled trees, we provide a linear-time algorithm to calculate Z(T) and verify the obtained method in the preceding section.

**Lemma 3.1.** ([28]) Given a list of (n-1) edges of a labeled tree T whose vertices are labeled from 0 to (n-1), there exists a linear time algorithm (see Algorithm 1) on T for Prüfer coding.

<b>Algorithm 1</b> Generating the Prüfer code of a labeled tree $T$ [28].
Input:
A list of $(n-1)$ edges of T whose vertices are labeled from 0 to $(n-1)$ .
Output:
The Prüfer code $(t_1, t_2, \cdots, t_{n-2})$ of T.
1: Build the degree array $d[\cdot]$ and parent array $f[\cdot]$ from T by the depth-first search
method;
2: for $v = 0$ to $n - 1$ do
3: if $d[v] = 1$ then
4: break;
5: end if
6: end for
7: $index \leftarrow v;$
8: for $j = 0$ to $n - 3$ do
9: $u \leftarrow f[v];$
10: $t_{j+1} \leftarrow u;$
11: $d[u] \leftarrow d[u] - 1;$
12: if $u < index$ and $d[u] = 1$ then
13: $v \leftarrow u;$
14: else
15: for $v = index + 1$ to $n - 1$ do
16: if $d[v] = 1$ then
17: break;
18: end if
19: end for
20: $index \leftarrow v;$
21: end if
22: end for
23: return $(t_1, t_2, \cdots, t_{n-2})$ .

**Lemma 3.2.** ([29]) Any vertex v of T occurs d(v) - 1 times in the Prüfer code  $(t_1, t_2, \dots, t_{n-2})$ .

From Lemma 3.2, when the Prüfer code of a labeled tree with n vertices is input, there exists a linear time algorithm (see Algorithm 2) to generate the degree array  $d[\cdot]$ and parent array  $f[\cdot]$  (see Algorithm 3).

**Algorithm 2** Generating the degree array  $d[\cdot]$  of a labeled tree T.

Input:

A Prüfer code  $(t_1, t_2, \cdots, t_{n-2})$  of T. **Output:** The degree array  $d[\cdot]$ . 1: for v = 0 to n - 1 do 2:  $d[v] \leftarrow 1$ ; 3: end for 4: for j = 0 to (n - 3) do 5:  $v \leftarrow t_{j+1}$ 6:  $d[v] \leftarrow d[v] + 1$ ; 7: end for 8: return  $d[\cdot]$ .

#### **Algorithm 3** Producing the parent array $f[\cdot]$ of a labeled tree T.

#### Input:

A Prüfer code  $(t_1, t_2, \cdots, t_{n-2})$  of T. **Output:** The parent array  $f[\cdot]$ . 1:  $f[n-1] \leftarrow -1;$ 2:  $t_{n-1} \leftarrow (n-1);$ 3: for v = 0 to n - 1 do if d[v] = 1 then 4: break; 5: end if 6: index  $\leftarrow v$ ; 7: 8: end for 9: for j = 0 to n - 2 do 10: $u \leftarrow t_{i+1};$  $d[u] \leftarrow d[u] - 1;$ 11:  $f[v] \leftarrow u;$ 12:if u < index and d[u] = 1 then 13:14:  $v \leftarrow u;$ else 15:16:for v = index + 1 to n - 1 do 17:if d[v] = 1 then 18:break; end if 19:end for 20:21: index  $\leftarrow v$ end if 22:23: end for 24: return  $f[\cdot]$ .

**Theorem 3.3.** Given a list of (n-1) edges of a labeled tree whose vertices are labeled from 0 to (n-1), there exists a linear time algorithm( see Algorithm 4) to compute the **Algorithm 4** Calculating the Hosoya index of a labeled tree T.

### Input:

A list of (n-1) edges of a labeled tree T whose vertices are labeled from 0 to (n-1). Output:

The Hosoya index Z of T. 1:  $root \leftarrow n-1$ ; 2: Recall Algorithm 1 to build the Prüfer code of T; 3: Recall Algorithm 2 to generate the degree array  $d[\cdot]$  from the Prüfer code of T; 4: Recall Algorithm 3 to produce the parent array  $f[\cdot]$  from the Prüfer code of T; 5:  $index \leftarrow x \leftarrow \min\{-1 < k < root : d[k] = 1\};$ 6: For each vertex v in T, set the weight  $\alpha[v] \leftarrow 1$ ; 7:  $Z \leftarrow 1;$ 8: for j = 0 to n - 2 do  $y \leftarrow f[x];$ 9:  $Z \leftarrow Z * \alpha[x];$ 10: $\alpha[y] \leftarrow \alpha[y] + \frac{1}{\alpha[x]};$ 11: 12: $d[y] \leftarrow d[y] - 1;$ 13:if y < index and d[y] = 1 then 14:  $x \leftarrow y;$ else 15: $index \leftarrow x \leftarrow \min\{index < k < root : d[k] = 1\};$ 16:17:end if 18: end for 19:  $Z \leftarrow Z * \alpha[root];$ 20: return Z.

### Hosoya index of the considered tree.

*Proof.* Algorithm 4 provides the Hosoya index Z of a labeled tree T as an output and receives a list of its (n - 1) edges as an input. From Theorem 2.1, the root vertex is the only left vertex after the successive operations of deleting a leaf. In Algorithm 4, we select a vertex with the maximal label (n - 1) as the root, actually the root of T may be an arbitrary vertex of T. This is a key point to enable the algorithm to be linear. In general, we can find the vertex with the smallest label in  $O(n \log n)$  time by using the heap min{*index* < k < root : d[k] = 1}, where the variable *index* is a cursor of degree array  $d[\cdot]$ . From the existing results [28], we observe that some vertices are immediately deleted from the heap before they are inserted into the heap. This type of vertices are easily treated without the heap operation. As a result, the remained heap operation can be performed by a linear scan of  $d[\cdot]$ . From line 16, we see that the cursor *index* moves from one leaf to the next leaf, and goes through  $d[\cdot]$  from left to right only once. So the time of line 16 is O(n) time. Furthermore, the parent array  $f[\cdot]$  and degree array  $d[\cdot]$  are built with only O(n) preprocessing time by the depth-first search method [30]. Thus, the time complexity of Algorithm 4 is O(n) time, i.e., a linear time. -710-

**Corollary 3.4.** Given the Prüfer code of a labeled tree with n vertices as an input, there exists a linear-time algorithm to compute the Hosoya index of this tree.

# 4 A example

We choose a labeled tree  $T_8$  (see Fig. 2) to demonstrate Algorithm 4. The root is vertex 7. The algorithm accepts the edge list {0,3}, {2,3}, {3,4}, {2,6}, {1,2}, {4,7}, {4,5} of  $T_8$  as an input. Table 1 shows  $f[\cdot]$ ,  $d[\cdot]$  and weight array  $\alpha[\cdot]$  with initial values. At the initial state, the *index* is equal to the subscript 0. Firstly, the leaf 0 is deleted. Then, the degree d[3] of vertex 3 decreases by 1 and the weight  $\alpha[3]$  of vertex 3 increases by 1/1 = 1. Since d[3] > 1, the vertex 3 is not a leaf, the program moves *index* to the next leaf by scanning  $d[\cdot]$  and turns to the subscript 1. Now the status of  $T_8$  is provided in Table 2. Next, the vertex 1 is deleted and the status of  $T_8$  with updating  $\alpha[2]$  and d[2] is in Table 3. Repeating the above mentioned process until the root is left, we obtain the corresponding states of  $T_8$ , see Tables 4, 5, 6. Finally, we obtain  $Z = \prod_{v=0}^{7} \alpha[v] = 24$ .

j	0	1	2	3	4	5	6	7
f[j]	3	2	3	4	7	4	2	-1
$\alpha[j]$	1	1	1	1	1	1	1	1
d[j]	1	1	3	3	3	1	1	1
index	1							

Table 1: The arrays  $f[\cdot], \alpha[\cdot], d[\cdot]$  with initial values.

Table 2: After leaf 0 is deleted

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j	[0]	1	2	3	4	5	6	7
f[j]	3	2	3	4	7	4	2	-1
$\alpha[j]$	1	1	1	2	1	1	1	1
d[j]	1	1	3	2	3	1	1	1
index		$\uparrow$						

1	ant	0.111	0.01 1	car.	1 10	ucic	ucu	
j	[0]	[1]	2	3	4	5	6	7
f[j]	3	2	3	4	7	4	2	-1
$\alpha[j]$	1	1	2	2	1	1	1	1
d[j]	1	1	2	2	3	1	1	1
index						1		

Table 3: After leaf 1 is deleted

Table 4: After leaf 5 is deleted

j	[0]	[1]	2	3	4	[5]	6	7
f[j]	3	2	3	4	7	4	2	-1
$\alpha[j]$	1	1	2	2	2	1	1	1
d[j]	1	1	2	2	2	1	1	1
index							1	

Table 5: After leaf 6 is deleted

j	[0]	[1]	2	3	4	[5]	[6]	7
f[j]	3	2	3	4	7	4	2	-1
$\alpha[j]$	1	1	3	2	2	1	1	1
d[j]	1	1	1	2	2	1	1	1
index							$\uparrow$	

Table 6: After the leaves 2, 3, and 4 are deleted.

j	[0]	[1]	[2]	[3]	[4]	[5]	[6]	7
f[j]	3	2	3	4	7	4	2	-1
$\alpha[j]$	1	1	3	$\frac{7}{3}$	$\frac{17}{7}$	1	1	$\frac{24}{17}$
d[j]	1	1	1	1	1	1	1	1
index							$\uparrow$	

**Remark 4.1.** The troublesome aspect of Algorithm 4 is that the arithmetic produces fractions, which can be overcome by using a vector trick. Denote  $\alpha[v] = \frac{p[v]}{q[v]}$  by the vector (p[v], q[v]). Then, the value of  $\alpha[y] + \frac{1}{\alpha[x]}$  in line 11 is rewritten as the vector (p[y]p[x] + q[y]q[x], q[y]p[x]). Here the improved algorithms are omitted.

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